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# **cftree Documentation**

***Release 1.2.0.dev5***

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# CHAPTER 1

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## Overview

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### 1.1 Configuration Tree Description

Configuration hierarchy is to be described in a `cfgtree.ConfigBaseModel` inherited instance, inside the member `.model`, using helper classes such as `StringCfg`, `IntCfg`, `IPCfg` or `PasswordCfg`. Each setting can be set by environment variable, command line parameter or by the storage file(s) itself.

Let's take an example of an item defined at the first level of the hierarchy. It is defined as a `IntCfg` with name `count`. User can set this setting by:

- environment variable `APPLICATIONNAME_COUNT` (where `APPLICATIONNAME` is an optional, developer-defined prefix added to every environment variable of the application to avoid conflicts)
- command line argument `--count`
- item `count` at the first level of a json file

Hierarchical structure is reflected in these different ways, to avoid conflicts. Now, let's imagine the 'count' setting is set in a group called 'general':

- environment variable is: `APPLICATIONNAME_GENERAL_COUNT`
- command line argument is: `--general-count`
- Json has a first level named `general`, and inside one of the items is called `count`:

```
{  
  "general": {  
    "count": 1  
  }  
}
```

### 1.2 Configuration Storage

The trivial storage is a simple json file. The complete settings are placed inside it, such as:

```
{  
    "group1": {  
        "string_opt": "a string",  
        "int_opt": 123,  
        "float_opt": 2.0,  
        "bool_opt": true  
    }  
}
```

cfgtree allows complete customization of the file storage, developers can even develop their own.

Current Support:

- single Json file
- Anyconfig supported file type (yaml, toml, json,...)

Future support:

- Multiple file example
- Configuration server

## 1.3 Access to settings

In your application, an xpath-like syntax allows you to reach any item of the configuration, using a xpath-like syntax <key1>.<key2>.<key3>.<item>, for example:

```
cfg = AnyConfigModel(model={  
    "group1": {  
        "string_opt": StringCfg(  
            short_param=' -s',  
            long_param="--string-opt",  
            summary='Help msg string'),  
        "int_opt": IntCfg(  
            short_param=' -i',  
            long_param="--int-opt",  
            summary='Help msg int'),  
        "float_opt": FloatCfg(  
            short_param=' -f',  
            long_param="--float-opt",  
            summary='Help msg float'),  
        "bool_opt": BoolCfg(  
            short_param=' -b',  
            long_param="--bool-opt",  
            summary='Help msg bool'),  
    })
```

Setting values can be done by:

```
cfg.set_cfg_value("group1.float_opt", 2.0)
```

# CHAPTER 2

## Model

The core part of `cfgtree` is the definition of the model. A “model” is a Python dictionary that describes the hierarchical organization of your settings, like JSON Schema.

For example, if I want to organize my settings into two groups, one “general” and one “others”, I would place the descriptions in a model such as:

```
model = {
    "general": {
        # ...
    },
    "others": {
        # ...
    },
}
```

Various setting types are provided, covering most of the data types to be stored in configuration a file.

For example, `StringCfg` describe a string value, `IntCfg` any integer, `BoolCfg` a boolean and so on.

Each type has the same base arguments, such as:

- `summary`: human readable short description
- `description`: human readable long and exhaustive description
- `short_param`: which short command line argument to expose (ex: `-c`)
- `long_param`: which long command line argument to expose (ex: `--config-file`)

Here an example of a complex model:

```
{
    "configfile": ConfigFileCfg(
        default_filename=config,
        long_param="--config-file",
        summary="Config file"),
    "version": ConfigVersionCfg(),
    "group1": {
```

```

    "string_opt": StringCfg(
        short_param='s',
        long_param="--string-opt",
        summary='Help msg string'),
    "int_opt": IntCfg(
        short_param='i',
        long_param="--int-opt",
        summary='Help msg int'),
    "float_opt": FloatCfg(
        short_param='f',
        long_param="--float-opt",
        summary='Help msg float'),
    "bool_opt": BoolCfg(
        short_param='b',
        long_param="--bool-opt",
        summary='Help msg bool'),
    "list_opt": ListOfStringCfg(
        short_param='l',
        long_param="--list-opt",
        summary='Help msg lst'),
    "dict_opt": {
        "key1": StringCfg(summary='Help msg string'),
        "key2": StringCfg(summary='Help msg string'),
    }
}
}
}

```

This model matches a configuration JSON file such as:

```
{
    "version": 1,
    "group1": {
        "string_opt": "a string",
        "int_opt": 123,
        "float_opt": 2.0,
        "bool_opt": true,
        "list_opt": [
            "a",
            "b",
            "c"
        ],
        "dict_opt": {
            "key1": "val1",
            "key2": "val2"
        }
    }
}
```

Or this TOML file:

```
version = 1

[group1]
string_opt = "a string"
int_opt = 123
float_opt = 2.0
bool_opt = true
list_opt = [ "a", "b", "c", ]
```

```
[group1.dict_opt]
key1 = "val1"
key2 = "val2"
```



# CHAPTER 3

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## CfgTree API Reference

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### 3.1 Model Recipes

#### 3.1.1 Anyconfig Model Recipe

This is the easiest way of using cfgtree. Anyconfig abstract the loading of the configuration file, handling a large variety of file format transparently.

Two variant are provided:

- AnyConfigModel: that can read environment variables and configuration file
- AnyConfigCliModel: that tries to parse the command line argument

#### 3.1.2 Base Model

```
cfgtree.version()  
    Returns the PEP440 version of the cfgtree package  
class cfgtree.ConfigBaseModel (model=None, environ_var_prefix=None, storage=None,  
                                cmd_line_parser=None, autosave=False)  
    Main configuration class
```

You need to inherit from this base class and implement the following members:

- **model**: hierarchical dictionary representing the configuration tree
- **environ\_var\_prefix**: prefix for environment variable, to avoid conflicts
- **storage**: class to use for configuration storage
- **cmd\_line\_parser**: which command line argument parser to use

Usage:

```
from cfgtree import ConfigBaseModel
from cfgtree.cmdline_parsers argparse import ArgparseCmdlineParser

class AppConfig(ConfigBaseModel):

    # All environment variables should start by MYAPP_ to avoid collision with other
    # application's or system's environment variables
    environ_var_prefix = "MYAPP_"

    # My configuration should be read from a single JSON file
    storage = JsonConfigFile(
        # User can overwrite the configuration file name with this environment variable
        environ_var="MYAPP_COMMON_CONFIG_FILE",
        # or this command line parameter
        long_param="--config-file",
        short_param="-c",
        # If not set, search for the `config.json` file in the current directory
        default_filename="config.json",
    )

    # Use `argparse` to parse the command line
    cmd_line_parser = ArgparseCmdlineParser()

    # Here is the main settings model for the application
    model = {
        # Redefine configfile with ConfigFileCfg so that it appears in --help
        "configfile": ConfigFileCfg(long_param="--config-file",
                                     short_param="-c",
                                     summary="Configuration file"),

        # can holds a version information for the storage file
        "version": VersionCfg(),

        "general": {
            "verbose": BoolCfg(short_param='-v',
                               long_param="--verbose",
                               summary='Enable verbose output logs'),
            "logfile":
                StringCfg(short_param="-l",
                          summary='Output log to file'),
        },
    }

    # As an example, the 'verbose' setting can then be configured by:
    # - environment variable "MYAPP_GENERAL_VERBOSE"
    # - command line option ``--verbose``
    # - key ``general.verbose`` in configuration file ``config.json``

    cfg = AppConfig()
    # Read
    cfg.get_cfg_value("group1.dict_opt.key1")
    # Write
    cfg.set_cfg_value("group1.dict_opt.key1", "newval")
```

```
autosave = False
```

---

```

cmd_line_parser = None
disable_autosave()
enable_autosave()
environ_var_prefix = None
find_configuration_values(argv=None)
    Main cfgtree entrypoint
get_cfg_value(xpath, default=None)
    Get a value from cfgtree.
json(safe=False)
    Dumps current configuration tree into a human readable json
model = None
save_configuration()
    Save configuration to storage
set_cfg_value(xpath, value)
    Set a value in cfgtree.
storage = None

```

## 3.2 Types

Here are the type you can use in your model

```

class cfgtree.types._CfgBase(long_param: str = None, description: str = None, short_param:
                             str = None, summary: str = None, required: bool = False, default:
                             typing.Any = <object object>)

action
arg_type = None
    argument type
cfgfile_value
    Return value to save in config file.
cmd_line_name
default = None
    Default value
environ_var
environ_var_prefix = None
    prefix to use for environemn
get_cmd_line_params()
ignore_in_args = False
ignore_in_cfg = False
ignore_in_envvars = False
long_param
metavar

```

```
n_args
name = None
    name of the item
read_environ_var()
safe_value
    Return value as a string without compromizing information.
set_value(value)
    Setter method used in set_node_by_xpath.
value
xpath = None
    xpath to reach this element
class cfgtree.types.BoolCfg(long_param: str = None, description: str = None, short_param: str = None, summary: str = None, required: bool = False, default: typing.Any = <object object>)
Boolean value
```

Handle automatic integer conversion Example:

```
True
```

```
class cfgtree.types.ConfigFileCfg(*args, default_filename=None, **kwargs)
Configuration file to load rest of configuration
```

Use to tell to your storage where the rest of the configuration should be used

Example:

```
"/path/to/my/config.json"
```

```
class cfgtree.types.ConfigVersionCfg(long_param: str = None, description: str = None, short_param: str = None, summary: str = None, required: bool = False, default: typing.Any = <object object>)
```

Version of the configuration storage.

It does not present an environment variable nor a command line argument

Example:

```
"1.2.3"
```

```
class cfgtree.types.DirNameCfg(long_param: str = None, description: str = None, short_param: str = None, summary: str = None, required: bool = False, default: typing.Any = <object object>)
```

Directory name

Example:

```
"/path/to/existing/folder"
```

```
class cfgtree.types.FloatCfg(long_param: str = None, description: str = None, short_param: str = None, summary: str = None, required: bool = False, default: typing.Any = <object object>)
```

Float or double value

Example:

[1](#), [23](#)

```
class cfgtree.types.HardcodedCfg(long_param: str = None, description: str = None,  
                                 short_param: str = None, summary: str = None, required:  
                                 bool = False, default: typing.Any = <object object>)
```

Placeholder only used to store application value.

It does not present an environment variable nor a command line argument.

```
class cfgtree.types.IPCfg(long_param: str = None, description: str = None, short_param: str =  
                           None, summary: str = None, required: bool = False, default: typing.Any  
                           = <object object>)
```

IPv4 or IPv6 value

Example:

"192.168.0.1"

```
class cfgtree.types.IntCfg(long_param: str = None, description: str = None, short_param: str  
                           = None, summary: str = None, required: bool = False, default: typ-  
                           ing.Any = <object object>)
```

Integer value

Example:

123

```
class cfgtree.types.ListOfStringCfg(*args, **kwargs)
```

Comma separated list of string (1 argument).

Example:

"a,b,c,d"

**cfgfile\_value**

Return value to save in config file.

```
class cfgtree.types.MultiChoiceCfg(*args, choices=None, **kwargs)
```

Let user choose one or mode value between several string value

Example:

"a\_value"

```
class cfgtree.types.PasswordCfg(long_param: str = None, description: str = None,  
                                short_param: str = None, summary: str = None, required: bool  
                                = False, default: typing.Any = <object object>)
```

Password value

This can be used to handle value while limiting its exposition

**safe\_value**

Hide password in logs.

```
class cfgtree.types.PortCfg(long_param: str = None, description: str = None, short_param: str  
                           = None, summary: str = None, required: bool = False, default: typ-  
                           ing.Any = <object object>)
```

Port value, with range from 1 to 65535

Example:

```
49670
```

```
class cfgtree.types.SingleChoiceCfg(*args, choices=None, **kwargs)
```

Let user choose one value between several string value

Example:

```
"a_value"
```

```
class cfgtree.types.StringCfg(long_param: str = None, description: str = None, short_param: str = None, summary: str = None, required: bool = False, default: typing.Any = <object object>)
```

String value

Example:

```
"a value"
```

## 3.3 Storages

Cfgtree does not make any assumption of the way settings are stored, appart from the fact they are all organized in a hierarchicla structure.

Some common storage format are provided out of the box by cfgtree, but developers can easily implement their own configuration file format.

### 3.3.1 AnyConfig handled configuration file

anyconfig is a library abstracting the load of a variety of configuration file format (ini, json, yaml, ...)

### 3.3.2 Single Json file

```
class cfgtree.storages.json.JsonFileConfigStorage(environ_var=None, long_param=None, short_param=None, fault_filename=None)
```

Settings are stored in a single JSON file

Example:

```
{
    'version': 1,
    'general': {
        'verbose': true ,
        'logfile': 'logfile.log'
    }
}
```

Usage:

```
class AppConfig(ConfigBaseModel):
    ...

```

```

storage = JsonFileConfigStorage(
    environ_var="MYAPP_COMMON_CONFIG_FILE",
    long_param="--config",
    short_param="-c",
    default_filename="config.json",
)
...

```

**default\_filename = None**

Default filename for the JSON configuration file

Example:

```
myconfig.json
```

**environ\_var = None**

Environment variable to set the configuration file name

Example:

```
DOPPLERR_COMMON_CONFIG_FILE="myconfig.json"
```

**find\_default\_filename(model)****get\_config\_file()****load\_bare\_config(config\_file\_path: pathlib.Path)****long\_param = None**

Short parameter to specify the configure file name

Example:

```
--config-file myconfig.json
```

**short\_param = None**

Short parameter to specify the configure file name

Example:

```
-g myconfig.json
```

### 3.3.3 Base class

**class cfgtree.storages.ConfigBaseStorage****find\_storage(model, argv=None)**

Find the storage location and load the bare configuration

**get\_bare\_config\_dict()**

Returns the bare configuration tree

**save\_bare\_config\_dict(bare\_cfg)**

Return the bare configuration into a dict

## 3.4 Command line parsers

```
class cfgtree cmdline_parsers.C cmdlineParsersBase

    parse_cmd_line (model, argv=None)
```

### 3.4.1 Base class

```
class cfgtree cmdline_parsers.C cmdlineParsersBase

    parse_cmd_line (model, argv=None)
```

# CHAPTER 4

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## Release Notes

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### 4.1 1.1.0

#### 4.1.1 Release Summary

This release add support for AnyConfig

#### 4.1.2 New Features

- New model: `cftree.models.anyconfig.AnyConfigModel`, that automatically loads configuration file from a large variety of file formats: ini, json, pickle, properties, shellvars, xml, yaml
- No more need to specify both `ConfigFileCfg` and `default_filename` in storage class. Now, when trying to load the configuration file, the models search for a `ConfigFileCfg` type argument and inject its `default_filename` value.

### 4.2 1.0.0

#### 4.2.1 Release Summary

This is the first 1.0 release. It includes a major rework of the cftree internal code and API.

#### 4.2.2 Upgrade Notes

- rename `EnvironmentConfig` to `ConfigBaseModel`
- add type: `FloatCfg`
- rename type `FileVersionCfg` to `ConfigVersionCfg`

- remove short parameter for type definition:
  - l to long\_param
  - s to short\_param
  - h to summary
- Please note the API is not compatible with previous version. You need to manually update your application.

EnvironmentConfig is renamed ConfigBaseModel.

config\_storage is renamed storage.

cftree is renamed model.

From:

```
from cftree.cftree import EnvironmentConfig

class AppConfig(EnvironmentConfig):

    config_storage = ...

    cftree = ...

    ...
```

To:

```
from cftree import ConfigBaseModel

class AppConfig(ConfigBaseModel):

    storage = ...

    model = ...

    ...
```

- DopplerrJsonConfigFile has been moved to cftree.storages.json and its fields has been renamed.
- Type short argument h=, l=, s= has been renamed to more meaningful name.
  - l=: long\_param
  - s=: short\_param
  - h=: summary
  - r=: required

### 4.2.3 Deprecations

- Type UserCfg has been deprecated. Use StringCfg instead.

## 4.3 0.1.1

### 4.3.1 Release Summary

New version increase the user documentation.

### 4.3.2 New Features

- User documentation at [readthedocs](#)
- API documentation

## 4.4 0.1.0

### 4.4.1 Release Summary

First release of cfgtree. It only support basic features, that was needed for the main project I was using it internally.

### 4.4.2 New Features

- Only simple feature are supported on this version, single json configuration file, argparse command line parser and a bunch of setting types.
- Note the API may change on the next version.
- **Current support:**
  - File storage: - json (JsonFileConfigStorage)
  - Command line parser: - argparse
  - Settings types: - BoolCfg - ConfigFileCfg - DirNameCfg - HardcodedCfg - IntCfg
    - ListOfStringCfg - MultiChoiceCfg - PasswordCfg - SingleChoiceCfg - StringCfg - UserCfg



# CHAPTER 5

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## Introduction

---

This package provides an easy yet comprehensive way of describing, storing, parsing, modifying user configuration for a modern application.

It requires the following acknowledgments:

- Application settings are stored in a hierarchical structure, they can be organized into groups of settings, sub-groups, and they entirely depends on the application itself.

This structure is called in cfgtree a “bare configuration”, or “configuration tree”, and is described by a “model”.

- User settings may come from different inputs:

- environment variables (“12-factors” approach). Example: MYAPP\_VERBOSE.
- command line argument. Example: --verbose
- configuration storage such as file (json, yaml, ini) or configuration server. Example:

```
{  
  "verbose": true  
}
```

This allows you to define once your settings structure, and let the user of your application define the settings through different ways. For instance, your application can read some settings through command line arguments, which is very useful for containerization of your application. It is indeed recommended by Heroku’s 12 Factor Good Practices.

Describing your configuration through a model also allows to have a configuration validator without having to maintain both a file schema (ex: JSON Schema) and the parsing logic code.



# CHAPTER 6

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## Similar opensource projects

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- Openstack's `Olso.config`



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